Badminton Doubles Rules

REFEREES
At least one monitor will be provided for all matches. Monitors are responsible for checking eligibility, attendance, and recording scores. Teams are calling and scoring their own games. If there is an argument with a call, please re-serve. Monitors will be walking around and can help if a rule clarification is needed.

EQUIPMENT/ATTIRE
It is the responsibility of all intramural participants to ascertain whether their own health conditions make it advisable to participate in a particular sport. Appropriate gym shoes and apparel must be worn at all times. Players must provide their own racquets. Racquets may be rented from Client Services. All other equipment for play will be provided. NO JEWELRY IS PERMITTED FOR ANY INTRAMURAL SPORT. Racquets are not provided.

TEAM REQUIREMENTS
Each doubles team must have two players present for the match to be official. If less than two players are present for doubles, or if a singles player is not present for a singles match, the match will be defaulted.

DEFAULTS/FORFEITS
A 10 minute default rule will apply. If the player(s) is not present 5 minutes after the beginning of the first game the team will forfeit their game 15-0. If the team is still not present at the 10 minute mark the game will be officially a default and the official score will be 30-0. *No Added Time Will Be Given*

THE GAME
General Play & Scoring
Matches consist of 3 games to 15 points in a 40 minute time slot. If a game reaches 14-14 then the team that reached 14 first decides whether to set the game to 1 or 3 (teams will either win 15-14, or 17-(14/15 or16). If a game is tied at the end of a time slot, the next point scored wins that game. There are three games per time slot.

Start of play - Team to serve first is determined by spinning a racquet, rock paper scissors, coin toss, rally for serve, or any other fair method. Losing team then selects which side to start on.
All traditional rules of doubles and singles badminton apply. Any questions regarding rules should be directed to the monitor or intramural office before or after matches.
A player/team serves as long as they or their team are able to score points. After that his/her teammate continues. Service always begins from the right service area and alternates between left and right after each point scored.

After both players on the team have lost their serve once, the other team starts serving. The first serve always comes from the right service area. **Following point on service rules, not rally point.**

SPECIAL NOTE: At the beginning of each match the team that serves first has only one loss of serve before the serve goes to the opponents.

While serving, the racquet must hit the shuttle **below the player’s waist level** and the feet are not allowed to move.

Reminder – any disputes over scoring, line calls, etc. should be dealt with immediately by replaying the point!

**Playoffs**
Players must have played one-third of their team’s regular season league games to be eligible for playoffs.

All competitive teams are guaranteed at least one playoff match after the regular season. Playoff game format may vary, but will usually be best 2 out of 3 games to 15 points or something similar.